Introduction

Before assembling your firmware, you need to make a number of changes to the *.asm file so that it configures your target microcontroller correctly.

Device Support

The first thing you need to do is see if your target microcontroller is supported. To do this, open "devices.inc". You will see a number of entries that look something like this:

If your device is not included, you will need to add it. For this example, we will add support for the 18F25K20, like this:

notice (a) the definition name of the device, with a double underscore preceding it and (b) the assembler include file for the device. In the above example, it's 'p18F25K20.inc'. Next, we need to add a number of additional definitions. These are used to (a) guide the assembly process and (b) pass important information to the loader application that resides on the PC.

- #define DEVICE_ID This is not actually used by the firmware, it's just passed to the PC host application and is used to lookup a textual description of the device when a user requests information about the target microcontroller. You can set this value to zero if you like, but it's really best to give it the correct ID. You can usually find this information in the MPLAB 'device' subfolder. For example, "C:\Program Files\Microchip\MPLAB IDE\Device\PIC18F25K20.dev".
- **#define** DEVICE_SERIES can be either DEVICE_IS_16F or DEVICE_IS_18F. This tells the host PC application the programming algorithm to use to program the target device.
- **#define** DEVICE_ROM the size of device ROM. For 16 series, the value should be given in WORDS. For 18 series, the value is in BYTES. You can obtain this information from the device datasheet.

- **#define** DEVICE_BLOCK_ERASE the size of the device erase block. This value should always be given in BYTES, even for 16 series devices. You can obtain this information from the device datasheet.
- #define DEVICE_AUTO_ERASE this value is only used for 16 series only. Many 16 series devices automatically erase ROM before performing a write operation. If this is the case, you need to set to "1" (without the quotes!). If the device requires an explicit erase (for example, 16F88) then set this value to "0". You can obtain this information from the device datasheet.
- **#define** DEVICE_BLOCK_WRITE the size of the device write block. This value should always be given in BYTES, even for 16 series devices. You can obtain this information from the device datasheet.
- #define DEVICE_EEPROM the size of onboard EEPROM. This values is given
 in BYTES. If the device does not have EEPROM, then a value of zero should be
 used. You can obtain this information from the device datasheet.

The final entry will now look like this:

```
#ifdef ___18F25K20

#include p18F25K20.inc

#define DEVICE_ID 0x2060

#define DEVICE_SERIES DEVICE_IS_18F

#define DEVICE_ROM 0x08000

#define DEVICE_BLOCK_ERASE 64

#define DEVICE_BLOCK_WRITE 32

#define DEVICE_EEPROM 256

#endif
```

Configuring the Main Loader File

After you have added you device to devices.inc (if required) you now need to configure the main loader *.asm file. The area you need to edit is at the top of the file, and has the start and end of the block marked like this:

The most important value are

- **Processor** give the name of the processor you want to target
- #define DEVICE_CLOCK the clock speed of the target device
- #define BAUDRATE the communications baudrate

Next, there is an area you can place you optional startup code. For example, some devices require their TX and RX pins be explicitly set to DIGITAL. You can do that in

the 'UserConfig' macro:

UserConfig macro
 ; place code in here
 endm

Finally, you need to set you device configuration fuses. Setting device fuses is beyond the scope of this document as there is so much variation between devices. For more information on configuration fuses, you should refer to your device datasheet.